ROUTE MAP PLANNER

- Notices stimuli
- Responds to close contact with familiar adult
- Responds to familiar voice or other personal identifier
- Supported 1:1 turn-taking with adult
- Shows behaviour which can be interpreted as rejection to some stimuli
- Terminates interaction with adult
- Objects to termination of interaction
- Anticipates within social routines
- Communicates "more"
- Changes behaviour in response to interesting event nearby
- Communicates "more" / "no more" through two different consistent actions
- Perseveres by repeating action for reward in social game
- Initiates social game
- Communicates choice to attentive adult
- Deliberately gains attention of another person to satisfy need
- Expresses preference for items not present via symbolic means
- Responds to very obvious stimulus
- Responds to range of stimuli
- Briefly follows moving stimulus
- Responds consistently to one stimulus
- Responds differently to different stimuli
- Responds to own name
- Responds to range of stimuli
- Responds to very obvious stimulus
- Demonstrates brief memory for previously presented stimulus
- Initiates actions to achieve desired result (exerciting autonomy in variety of contexts)
- Communicates choice to attentive adult
- Communicates 'more' / 'no more' through two different consistent actions
- Initiates social game
- Communicates object permanence
- Selects from two or more items
- Expresses preference for items not present via symbolic means
- Anticipates repetitively presented stimuli
- Redirects attention to second object
- Looks briefly after disappearing object
- Interrupts interaction with adult
- Aided exploration of the environment
- Random activities cause effect
- Action on reactive environment
- Purposeful action on everyday environment
- Intentional exploration of the environment
- Early problem solving – tries new strategy when old one fails